Homenetmen Western US Region

7th Regional Camp

July 31st – August 6th, 2016

Camp Rules and Regulations

- 1. During camp programs/activities, entering the tents without the leader's permission is not allowed.
- 2. Leaving the campground without permission is not allowed.
- 3. Using personal items of others without permission is not allowed.
- 4. Everybody must obey and comply with all rules and regulations of the camp.
- 5. Scouts must keep the campground clean.
- 6. Permitted clothing for camp include:
 - a) Scout full uniform
 - b) Scout neckerchief
 - c) Chapter scout T-shirt
 - d) Other scout T-shirts
 - e) Same color T-shirts without any writing
 - f) 7"-9" inseam shorts
- 7. Wearing sleeveless shirts (tank top) is not allowed.
- 8. Wearing clothing with logos or writings in other languages is not allowed (excluding, sister, school or other Armenian organizations).
- 9. Entering the following areas without permission is not allowed:
 - a) Infirmary
 - b) Mess hall and kitchen
 - c) Information booth
 - d) Swimming pool
 - e) Camp Storage
 - f) Other camp sites
- 10. Personal transportation to and from camp is not allowed with the exception of those (scouts) who are joining the camp partially, who must arrive at or leave the campground only between 7AM to 9AM or 9PM to 11PM with full scouting uniform.
 - In all cases, the Regional Scouting Council must be made aware of and approve any early or late arrivals and departures. Notice must be given with camp registration.
 - Regional Scouting Council reserves the right to inspect any vehicle at Camp Tecuya.
 - Regional Scouting Council reserves the right to inspect all personal belonging entering Camp Tecuya.
- 11. Food & eating is not allowed in the tents.
- 12. No excessive noise after quiet time or "lights out" has been announce.
- 13. Lanterns are not allowed in the tents.
- 14. Possession and playing with matches and lighters are forbidden during camp.

- 15. Chewing gum is forbidden during camp.
- 16. Smoking cigarettes, cigars, hookah, e-vapor, e-cigarettes, and tobacco as well as use of
- 17. Illegal drugs or alcoholic beverages are strictly forbidden during the camp.
- 18. Profanity is strictly forbidden. Physical and verbal abuse, including rough-housing, fighting and making threats will not be tolerated.
- 19. Items barrowed from the storage must be returned.
- 20. Only Armenian must be spoken during the camp.
- 21. Forbidden items listed will be confiscated and returned to the scout at the discretion of the leadership at the end of the camp.
- 22. RSC does not assume responsibility for lost or damaged items.
- 23. Failure to adhere to any of the expectations of the Camp Rules and Regulations will result in a fair and impartial review. Any lapse in judgment or incident could result in disciplinary actions as deemed appropriate by the Homenetmen Western US Regional Committee and in accordance with policies and procedures set forth by the Boy Scouts of America and the Homenetmen Western US Region.
- 24. Rules for "Geesherayeen Khagh"
 - A zero tolerance policy exists regarding damage/loss of any personal property (such as clothing, tents, sleeping bags, cars, uniform, etc.) If anyone's personal property is damaged the offending scout and Chapter will be held responsible for compensation of the damages.
 - Geesherayeen Khagh will have a designated flag intended for the game. No regional or chapter flags will be involved in the game.
 - Regional Scouting Council must be made aware of and approve any geesherayaan khagh activities 24 hours prior to the game. Participants of any unapproved game will be disciplined.

Information

A) General

- 6-8 persons to each tent provided by the chapters.
- Campground safety
 - Campground Patrols
 - Campground security staff

B) Scouting personal items list

- Homenetmen Western Region's full scouting uniform
- Homenetmen, chapter, scouting or other Armenian organizations' T-shirts
- Same color but not with English/other languages writing T-shirt
- Light jacket and sweater or sweatshirts
- Undergarments/underwear
- Hiking and athletic (tennis shoes) shoes
- Swim suit
- Personal hygiene articles
- Writing materials (stationery articles)
- Sleeping bag
- Tissue
- Flash light
- Water bottle
- Hat (wide brim)
- Sunscreen/sunblock
- Lip balm (clear)
- Insect repellent
- Three 30 gallon trash bags

C) Banned items

- Knifes
- Electronics or media of any kind, including radios, stereos, video games (e.g. Game Boy), personal entertainment devices (e.g. iPod, iPad, MP3 players), personal digital assistants/PDAs (e.g. laptops, tablets), etc.
- Personal Phones will only be allowed during free-time. If used/seen otherwise, they will be collected.
- Tobacco products such as cigarettes, cigars, hookah, e-vapor, e-cigarettes, as well as illegal drugs or alcoholic beverages.
- Gum
- Clothing with English and other languages writing (excluding, sister or other Armenian organizations).

D) Baggage information

- One backpack, 1 duffle bag and 1 sleeping bag is allowed
- Patrol items should be turned in on July 27th. Patrol items include patrol tents, boxes, items for pioneering, project. All items should be labeled with the chapter name, troop number, and patrol name. please ask chapter leaders for more information regarding items loading on July 27th
- Ari-Arenoush personal belongings bags should be dropped off on July 28 and July 29, between the hours of 6:30PM to 9:30PM. Location to be announced later.
- Guyligs and Artzevigs should bring their personal belongings bags at the day of their departure to camp (August 3rd).

E) Transportation for Southern California chapters

- Departure
 - Ari-Arenoush and Yerets/Parmanouhi Sunday, July 31st, 9 in the morning.
 - Guyligs and Artzevigs Wednesday, August 3rd 7:30 in the morning.
- Return to Crescenta Valley Community Regional Park on Saturday, August 6th, at 2pm.

Scouting Uniform Guidelines

- Black Shoes
- Socks
 - Khaki for Ari-Arenoush and Yerets/Parmanouhi
 - Navy Blue for Guyligs and Artzevigs
- Pants
 - Yeretz Navy Blue pants
 - o Ari
 - Arajnord and below ranking scouts navy blue shorts
 - Varich Arajnord and higher ranking scouts, navy blue pants.
 - Guylig Navy Blue shorts.
- Skirt (Parmanouhi/ Arenoush/ Artzevigs) navy blue (2 inches above the knee).
- Belt Homenetmen or BSA scouting belts.
- Shirts
 - o Ari-Arenoush Chapter selected color
 - Yerets/Parmanouhi Burgundy
 - Guyligs/Artzevigs Chapter selected color
 - Miavor & above ranking tricolor scouting neckerchief provided by RSC
- Hat
 - Ari-Arenoush- navy blue beret
 - Yerets/Parmanouhi burgundy
 - Guylig- Guyligagan hat
- Patches/Badges
 - o American Flag- right arm 1st patch
 - o Armenian Flag- right arm 2nd patch
 - o Homenetmen Vahan- right arm 3rd patch
 - Council and chapter name- left arm
 - Troop number- left arm
 - Troop totem- left arm
 - Vgayal Gark- left pocket above the button (in this case remove Ayp Gark badge)
 - Ayp Gark- left chest/torso (in this case remove Ben Gark badge)
 - Ben Gark- left arm 4th patch
 - Norentza- left pocket
 - Transfer patch- under the left pocket
 - Troop name- right pocket, above BSA patch
 - Chapter's memory patch- last chapter activity memory right pocket
 - World & Regional Committees' last activity memory patch right pocket
 - Years of membership-top of left pocket
 - Emblems- right or left side of left pocket's button
 - Merit badges top of right pocket